# Fewest Moves

- You have 60 minutes to find and write a solution.
- Write 1 move per bar. To delete a move, clearly blacken it.
- Your solution must not be directly derived from any part of the scrambling algorithm.
- Your solution must be at most 80 moves, including rotations.
- Your result will be counted in OBTM.
- Only use notation from Article 12 of the WCA Regulations. If you are uncertain, use only the exact moves listed here:

### Face Moves

|  | | | | | |
|---|---|---|---|---|---|
| Clockwise | R | U | F | L | D | B |
| Counter-clockwise | R' | U' | F' | L' | D' | B' |
| Double | R2 | U2 | F2 | L2 | D2 | B2 |

### Rotations

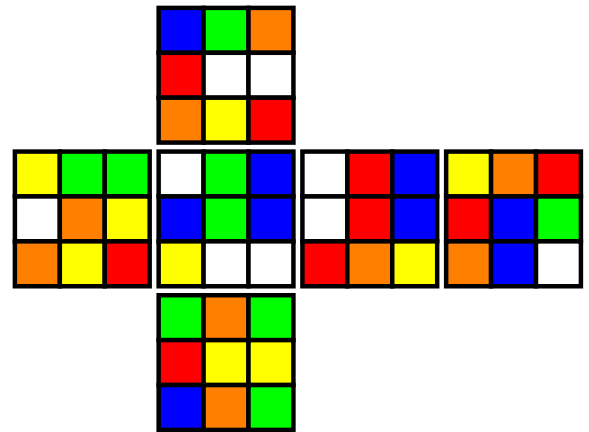|  | | | |
|---|---|---|---|
| Clockwise | x | y | z |
| Counter-clockwise | x' | y' | z' |
| Double | x2 | y2 | z2 |

Competitor: _____

WCA ID: _ _ _ _ _ _ _ _ _ _

Registrant ID: ____

DO NOT FILL IF YOU ARE THE COMPETITOR.

Graded by: _____ Result: ____



## Scramble: R' U' F U F2 D2 B D2 B' L2 R2 F D2 L2 D R2 F U' F U' R' U B R' U' F

___ ___ ___ ___ ___ ___ ___ ___ ___ ___

___ ___ ___ ___ ___ ___ ___ ___ ___ ___

___ ___ ___ ___ ___ ___ ___ ___ ___ ___

___ ___ ___ ___ ___ ___ ___ ___ ___ ___

___ ___ ___ ___ ___ ___ ___ ___ ___ ___

___ ___ ___ ___ ___ ___ ___ ___ ___ ___

___ ___ ___ ___ ___ ___ ___ ___ ___ ___

___ ___ ___ ___ ___ ___ ___ ___ ___ ___