

## Fewest Moves

- You have 60 minutes to find and write a solution.
- Write 1 move per bar. To delete a move, clearly blacken it.
- Your solution must not be directly derived from any part of the scrambling algorithm.
- Your solution must be at most 80 moves, including rotations.
- Your result will be counted in OBTM.
- Only use notation from Article 12 of the WCA Regulations. If you are uncertain, use only the exact moves listed here:

## Face Moves

|                   |    |    |    |    |    |    |
|-------------------|----|----|----|----|----|----|
| Clockwise         | R  | U  | F  | L  | D  | B  |
| Counter-clockwise | R' | U' | F' | L' | D' | B' |
| Double            | R2 | U2 | F2 | L2 | D2 | B2 |

## Rotations

|                   |    |    |    |
|-------------------|----|----|----|
| Clockwise         | x  | y  | z  |
| Counter-clockwise | x' | y' | z' |
| Double            | x2 | y2 | z2 |

Scrambles for SCW 2026-06-22  
Fewest Moves Round 1  
Scramble 2 of 3

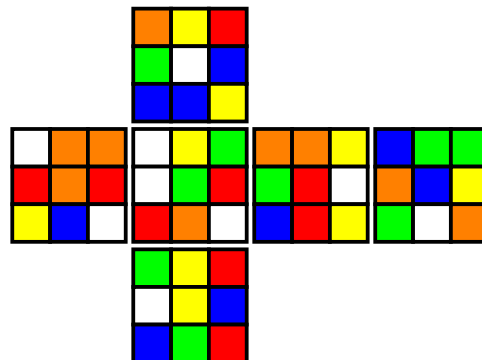
Competitor: \_\_\_\_\_

WCA ID: \_ \_ \_ \_ \_

Registrant ID: \_\_\_\_\_

DO NOT FILL IF YOU ARE THE COMPETITOR.

Graded by: \_\_\_\_\_ Result: \_\_\_\_\_



## Scramble

R' U' F R' D F B2 L2 U2 L2 U2 L' U2 D' L2 U L' B2 L R U' R' U' F

A grid of horizontal lines for writing, consisting of 10 rows and 10 columns of lines.