

Fewest Moves

- You have 60 minutes to find and write a solution.
- Write 1 move per bar. To delete a move, clearly blacken it.
- Your solution must not be directly derived from any part of the scrambling algorithm.
- Your solution must be at most 80 moves, including rotations.
- Your result will be counted in OBTM.
- Only use notation from Article 12 of the WCA Regulations. If you are uncertain, use only the exact moves listed here:

Face Moves

Clockwise	R	U	F	L	D	B
Counter-clockwise	R'	U'	F'	L'	D'	B'
Double	R2	U2	F2	L2	D2	B2

Rotations

Clockwise	x	y	z
Counter-clockwise	x'	y'	z'
Double	x2	y2	z2

Scrambles for SCW 2026-07-06
Fewest Moves Round 1
Scramble 1 of 3

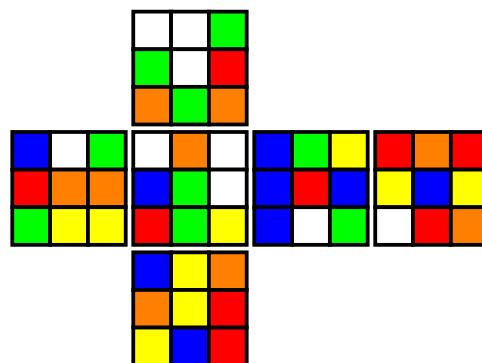
Competitor: _____

WCA ID: _____

Registrant ID: _____

DO NOT FILL IF YOU ARE THE COMPETITOR.

Graded by: _____ Result: _____



Scramble

R' U' F R L B' D' R2 L' U D B U2 F U2 L2 B' R2 B U2 L' D2 R' U' F

A grid of 100 horizontal line segments arranged in 10 rows and 10 columns. Each segment is a short, thick black horizontal bar. The segments are evenly spaced both horizontally and vertically, creating a uniform grid pattern. This pattern resembles a barcode or a stylized letter 'E' composed of many small strokes.